



# Intel<sup>®</sup> Pentium<sup>®</sup> M Processor on 90-nm Process with 2-MB L2 Cache

Specification Update

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*October 2004*

**Notice:** The Intel<sup>®</sup> Pentium<sup>®</sup> M Processor may contain design defects or errors known as errata which may cause the product to deviate from published specifications. Current characterized errata are documented in this Specification Update.

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The Intel® Pentium® M Processor on 90nm Process with 2-MB L2 Cache may contain design defects or errors known as errata which may cause the product to deviate from published specifications. Current characterized errata are available on request.

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## Revision History

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| Revision Number | Description   | Date         |
|-----------------|---|--------------|
| -001            | <ul style="list-style-type: none"> <li>Initial Release</li> </ul>   | May 2004     |
| -002            | <ul style="list-style-type: none"> <li>Updated Processor Identification Table</li> </ul>                            | June 2004    |
| -003            | <ul style="list-style-type: none"> <li>Updated Processor Identification Table</li> <li>Added Erratum X10</li> </ul> | July 2004    |
| -004            | <ul style="list-style-type: none"> <li>Added Erratum X11, X12 and X13</li> </ul>                                    | October 2004 |

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# Preface

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This document is an update to the specifications contained in the documents listed in Table 1.

**Table 1. Affected Documents/Related Documents**

| Document Title  | Document Number |
|---|-----------------|
| <i>The Intel® Pentium® M Processor on 90nm process with 2-MB L2 Cache Datasheet</i> | 302189          |
| <i>IA-32 Intel Architecture Software Developer's Manual</i>                         |                 |
| <i>Volume 1: Basic Architecture</i>   | 253665          |
| <i>Volume 2A: Instruction Set Reference</i>   | 253666          |
| <i>Volume 2B: Instruction Set Reference</i>   | 253667          |
| <i>Volume 3: System Programming Guide</i>   | 253668          |

It is a compilation of S-Specs, Errata, Documentation Changes, Specification Clarifications and Specification Changes. It is intended for hardware system manufacturers and software developers of applications, operating systems, or tools.

## Nomenclature

**S-Spec Number** is a five-digit code used to identify products. Products are differentiated by their unique characteristics, e.g., core speed, L2 cache size, package type, etc. as described in the processor identification information table. Care should be taken to read all notes associated with each S-Spec number.

**Errata** are design defects or errors. Errata may cause the behavior of the Intel® Pentium® M processor on 90-nm process with 2-MB L2 cache, to deviate from published specifications. Hardware and software, designed to be used with any given processor, must assume that all errata documented for that processor are present on all devices unless otherwise noted.

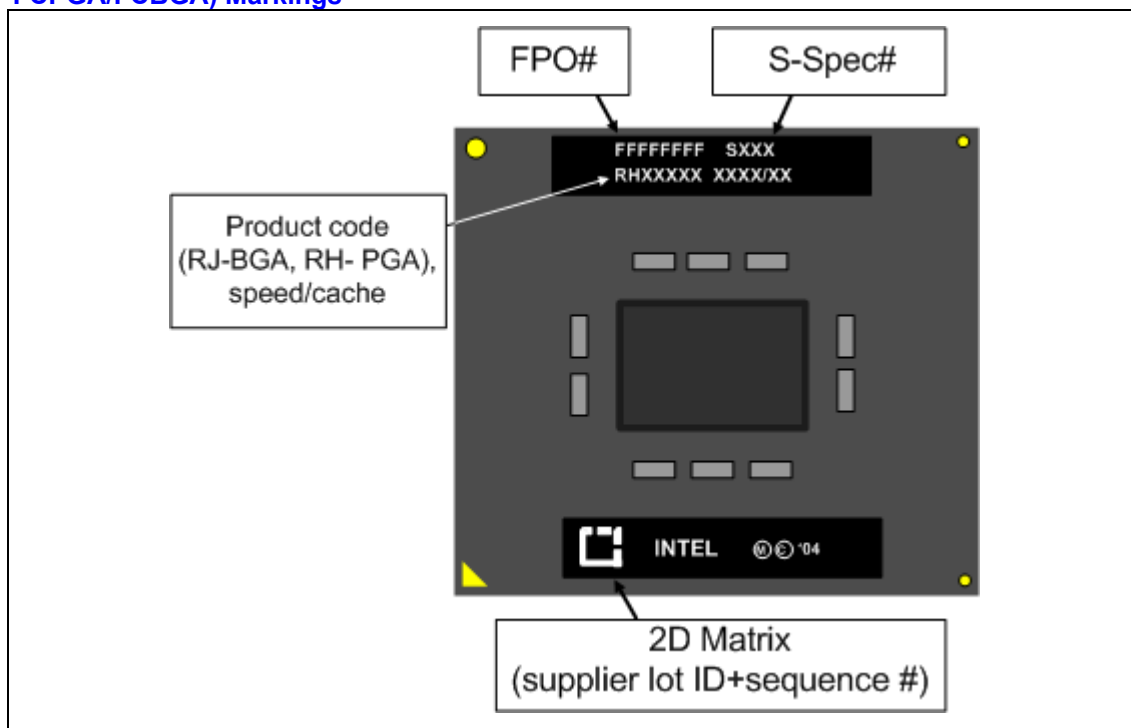
**Documentation Changes** include typos, errors, or omissions from the current published specifications. These changes will be incorporated in the next release of the specifications.

**Specification Clarifications** describe a specification in greater detail or further highlight a specification's impact to a complex design situation. These clarifications will be incorporated in the next release of the specifications.

**Specification Changes** are modifications to the current published specifications for the Intel Pentium M processor. These changes will be incorporated in the next release of the specifications.

## General Information

Figure 1. Intel® Pentium® M Processor on 90-nm Process with 2-MB L2 Cache (Micro-FCPGA/FCBGA) Markings



## Identification Information

The Intel Pentium M processor on 90- nm process with 2-MB L2 Cache can be identified by the following values:

| Family <sup>1</sup> | Model <sup>2</sup> | Brand ID <sup>3</sup> |
|---------------------|--------------------|-----------------------|
| 0110                | 1101               | 00010110              |

### NOTES:

1. The Family corresponds to bits [11:8] of the EDX register after Reset, bits [11:8] of the EAX register after the CUID instruction is executed with a 1 in the EAX register.
2. The Model corresponds to bits [7:4] of the EDX register after Reset, bits [7:4] of the EAX register after the CUID instruction is executed with a 1 in the EAX register.
3. The Brand ID corresponds to bits [7:0] of the EBX register after the CUID instruction is executed with a1 in the EAX register.



**Table 2. Identification Table**

| S-spec | Processor number | Product Stepping | CPU Signature | Core Speed                   |                            | Package     | QDF Notes |
|--------|------------------|------------------|---------------|------------------------------|----------------------------|-------------|-----------|
|        |                  |                  |               | Highest Frequency Mode (HFM) | Lowest Frequency Mode (LM) |             |           |
| SL7EM  | 755              | B-1              | 06D6h         | 2.0 GHz                      | 600 MHz                    | Micro-FCPGA | 1,2       |
| SL7EL  | 755              | B-1              | 06D6h         | 2.0 GHz                      | 600 MHz                    | Micro-FCBGA | 1,2       |
| SL7EN  | 745              | B-1              | 06D6h         | 1.8 GHz                      | 600 MHz                    | Micro-FCPGA | 1,2       |
| SL7EQ  | 745              | B-1              | 06D6h         | 1.8 GHz                      | 600 MHz                    | Micro-FCBGA | 1,2       |
| SL7EP  | 735              | B-1              | 06D6h         | 1.7 GHz                      | 600 MHz                    | Micro-FCPGA | 1,2       |
| SL7ER  | 735              | B-1              | 06D6h         | 1.7 GHz                      | 600 MHz                    | Micro-FCBGA | 1,2       |
| SL7EG  | 725              | B-1              | 06D6h         | 1.6 GHz                      | 600 MHz                    | Micro-FCPGA | 1,2       |
| SL7F2  | 725              | B-1              | 06D6h         | 1.6 GHz                      | 600 MHz                    | Micro-FCBGA | 1,2       |
| SL7GL  | 715              | B-1              | 06D6h         | 1.5 GHz                      | 600 MHz                    | Micro-FCPGA | 1,2       |
| SL7GK  | 715              | B-1              | 06D6h         | 1.5 GHz                      | 600 MHz                    | Micro-FCBGA | 1,2       |
| SL7VC  | 738              | B-1              | 06D6h         | 1.4 GHz                      | 600 MHz                    | Micro-FCBGA | 3,2       |
| SL7VD  | 733              | B-1              | 06D6h         | 1.1 GHz                      | 600 MHz                    | Micro-FCBGA | 5,4       |
| SL7V2  | 723              | B-1              | 06D6h         | 1.0 GHz                      | 600 MHz                    | Micro-FCBGA | 5,4       |

**NOTES:**

1. Multiple HFM VID's; VCC\_CORE = 1.340-1.276 V for Highest Frequency Mode (HFM).
2. VCC\_CORE = 0.988 V for Lowest Frequency Mode (LFM).
3. VCC\_CORE = 1.116 V for Highest Frequency Mode (HFM).
4. VCC\_CORE = 0.812 V for Lowest Frequency Mode (LFM).
5. VCC\_CORE = 0.940 V for Highest Frequency Mode (HFM).

## Summary Tables of Changes

The following table indicates the Errata, Documentation Changes, Specification Clarifications, or Specification Changes that apply to the processor. Intel intends to fix some of the errata in a future stepping of the component and to account for the other outstanding issues through documentation or specification changes as noted. This table uses the following notations:

### Codes Used in Summary Table

#### Stepping

|                           |   |
|---------------------------|---|
| X:                        | Erratum, Specification Change or Clarification that applies to this stepping.                       |
| (No mark) or (Blank Box): | This erratum is fixed in listed stepping or specification change does not apply to listed stepping. |

#### Status

|          |   |
|----------|---|
| Doc:     | Document change or update that will be implemented.   |
| PlanFix: | This erratum may be fixed in a future of the product. |
| Fixed:   | This erratum has been previously fixed.               |
| NoFix:   | There are no plans to fix this erratum.               |

|         |  |
|---------|--|
| Shaded: | This item is either new or modified from the previous version of the document. |
|---------|--|

Each specification update item is prefixed with a capital letter to distinguish the product. The key below details the letters that are used in Intel's microprocessor Specification Updates:

|   |  |
|---|--|
| A | = Intel® Pentium® II processor   |
| B | = Mobile Intel® Pentium® II processor  |
| C | = Intel® Celeron® processor  |
| D | = Intel® Pentium® II Xeon™ processor   |
| E | = Intel® Pentium® III processor  |
| G | = Intel® Pentium® III Xeon™ processor  |
| H | = Mobile Intel® Celeron® processor at 466/433/400/366/333/300 and 266 MHz                              |
| K | = Mobile Intel® Pentium® III processor   |
| M | = Mobile Intel® Celeron® processor   |
| N | = Intel® Pentium® 4 processor  |
| O | = Intel® Xeon™ processor MP  |
| P | = Intel® Xeon™ processor   |
| Q | = Mobile Intel® Pentium® 4 Processor supporting Hyper-Threading Technology on 90-nm process technology |
| R | = Intel® Pentium® 4 processor on 90 nm process   |





T = Mobile Intel® Pentium® 4 Processor-M

V = Mobile Intel® Celeron® processor on .13 Micron Process in Micro-FCPGA Package

W = Intel® Celeron® M processor

X = Intel® Pentium® M processor on 90nm process with 2-MB of L2 Cache

Y = Intel® Pentium® M processor

Z = Mobile Intel® Pentium® 4 processor with 533 MHz Front Side Bus

The Specification Updates for the Pentium processor, Pentium Pro processor, and other Intel products do not use this convention.

| NO. | B1 | Plans  | ERRATA   |
|-----|----|--------|--|
| X1  | x  | No Fix | Code Segment is wrong on SMM Handler when SMBASE is not aligned  |
| X2  | x  | No Fix | IFU/BSU Deadlock May Cause System Hang   |
| X3  | x  | No Fix | Memory Aliasing with Inconsistent A and D Bits may Cause Processor Deadlock  |
| X4  | x  | No Fix | RDMSR or WRMSR to Invalid MSR Address May Not Cause GP Fault   |
| X5  | x  | No Fix | Unable To Disable Reads/Writes to Performance Monitoring Related MSRs  |
| X6  | x  | No Fix | Move to Control Register Instruction May Generate a Breakpoint Report  |
| X7  | x  | No Fix | Error in Instruction Fetch Unit (IFU) Can Result in an Erroneous Machine Check-Exception (#MC)   |
| X8  | x  | No Fix | Code Fetch Matching Disabled Debug Register May Cause Debug Exception  |
| X9  | x  | No Fix | Upper Four PAT Entries Not Usable With Mode B or Mode C Paging   |
| X10 | x  | No Fix | SSE/SSE2 Streaming Store Resulting in a Self-Modifying Code (SMC) Event May Cause Unexpected Behavior  |
| X11 | x  | No Fix | Code Segment limit violation may occur on 4-Gigabyte limit check   |
| X12 | x  | No Fix | FST Instruction with Numeric and Null Segment Exceptions may cause General Protection Faults to be Missed and FP Linear Address (FLA) Mismatch |
| X13 | x  | No Fix | Code Segment (CS) is Incorrect on SMM Handler when SMBASE is not Aligned   |

| NO. | B1 | Plans | SPECIFICATION CHANGES |
|-----|----|-------|-----------------------|
|     |    |       | No Changes            |

| NO. | B1 | Plans | SPECIFICATION CLARIFICATION |
|-----|----|-------|-----------------------------|
|     |    |       | None                        |

| NO. | B1 | Plans | DOCUMENTATION CHANGES |
|-----|----|-------|-----------------------|
|     |    |       | No Changes            |

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## Errata

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### **X1. Code Segment Is Wrong on SMM Handler when SMBASE Is Not Aligned**

**Problem:** With SMBASE being relocated to a non-aligned address, during SMM entry the CS can be improperly updated, which can lead to an incorrect SMM handler.

**Implication:** This is a rare condition that may result in a system hang. Intel has not observed this erratum with any commercially available software or system.

**Workaround:** Align SMBASE to 32 kB.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

### **X2. IFU/BSU Deadlock May Cause System Hang**

**Problem:** A lockable instruction with memory operand that spans across two pages may, given some rare internal conditions, hang the system.

**Implication:** When this erratum occurs, the system may hang. Intel has not observed this erratum with any commercially available software or system.

**Workaround:** Lockable data should always be contained in a single page.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

### **X3. Memory Aliasing with Inconsistent A and D Bits May Cause Processor Deadlock**

**Problem:** In the event that software implements memory aliasing by having two page directory entries (PDEs) point to a common page table entry (PTE) and the Accessed and Dirty bits for the two PDEs are allowed to become inconsistent the processor may become deadlocked.

**Implication:** This erratum has not been observed with commercially available software.

**Workaround:** Software that needs to implement memory aliasing in this way should manage the consistency of the Accessed and Dirty bits.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

#### **X4. RDMSR or WRMSR to Invalid MSR Address May Not Cause GP Fault**

**Problem:** The RDMSR and WRMSR instructions allow reading or writing of MSR's (Model Specific Registers) based on the index number placed in ECX. The processor should reject access to any reserved or unimplemented MSRs by generating #GP(0). However, there are some invalid MSR addresses for which the processor will not generate #GP(0). This erratum has not been observed with commercially available software.

**Implication:** For RDMSR, undefined values will be read into EDX:EAX. For WRMSR, undefined processor behavior may result.

**Workaround:** Do not use invalid MSR addresses with RDMSR or WRMSR.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

#### **X5. Unable to Disable Reads/Writes to Performance Monitoring Related MSRs**

**Problem:** The Performance Monitoring Available bit in the miscellaneous processor features MSR (IA32\_MISC\_ENABLE.7) was defined so that when it is cleared to a 0, RDMSR/ WRMSR/RDPMC instructions would return all zeros for reads of and prevent any write to Performance Monitoring related MSRs. Currently it is possible to read from or write to Performance Monitoring related MSRs when the Performance Monitoring Available bit is cleared to a 0.

**Implication:** It is not possible to disallow reads and writes to the Performance Monitoring MSRs. Intel has not observed this erratum with commercially available software of system.

**Workaround:** None.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

#### **X6. Move to Control Register Instruction May Generate a Breakpoint Report**

**Problem:** A move (MOV) to Control register (CR) instruction where Control register is CR0, CR3 or CR4 may generate a breakpoint report.

**Implication:** MOV to Control Register Instruction is not expected to generate a breakpoint report.

**Workaround:** Ignore breakpoint data from MOV to CR instruction.

**Status:** For the steppings affected, see the *Summary of Table of Changes*



## **X7. Error in Instruction Fetch Unit (IFU) Can Result in an Erroneous Machine Check-Exception (#MC)**

**Problem:** A rare combination of events including the generation of a bus lock(s), the execution of a WBINVD instruction, and a page accessed or dirty bit assist may result in an erroneous Machine Check-Exception (#MC).

**Implication:** Due to this erratum, unexpected machine check-exception (#MC) is generated. Intel has not been able to reproduce this erratum with commercially available software.

**Workaround:** It is possible for BIOS to contain a workaround for this erratum.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

## **X8. Code Fetch Matching Disabled Debug Register May Cause Debug Exception**

**Problem:** The bits L0-3 and G0-3 enable breakpoints local to a task and global to all tasks, respectively. If one of these bits is set, a breakpoint is enabled, corresponding to the addresses in the debug registers DR0-DR3. If at least one of these breakpoints is enabled, any of these registers are *disabled* (i.e.,  $L_n$  and  $G_n$  are 0), and  $RW_n$  for the disabled register is 00 (indicating a breakpoint on instruction execution), normally an instruction fetch will not cause an instruction-breakpoint fault based on a match with the address in the disabled register(s). However, if the address in a disabled register matches the address of a code fetch which also results in a page fault, an instruction-breakpoint fault will occur.

**Implication:** While debugging software, extraneous instruction-breakpoint faults may be encountered if breakpoint registers are not cleared when they are disabled. Debug software which does not implement a code breakpoint handler will fail, if this occurs. If a handler is present, the fault will be serviced. Mixing data and code may exacerbate this problem by allowing disabled data breakpoint registers to break on an instruction fetch.

**Workaround:** The debug handler should clear breakpoint registers before they become disabled.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

## **X9. Upper Four PAT Entries Not Usable With Mode B or Mode C Paging**

**Problem:** The Page Attribute Table (PAT) contains eight entries, which must all be initialized and considered when setting up memory types for the Pentium M processor. However, in Mode B or Mode C paging, the upper four entries do not function correctly for 4-Kbyte pages. Specifically, bit 7 of page table entries that translate addresses to 4-Kbyte pages should be used as the upper bit of a 3-bit index to determine the PAT entry that specifies the memory type for the page. When Mode B ( $CR4.PSE = 1$ ) and/or Mode C ( $CR4.PAE$ ) are enabled, the processor forces this bit to zero when determining the memory type regardless of the value in the page table entry. The upper four entries of the PAT function correctly for 2-Mbyte and 4-Mbyte large pages (specified by bit 12 of the page directory entry for those translations).

**Implication:** Only the lower four PAT entries are useful for 4-KB translations when Mode B or C paging is used. In Mode A paging (4-Kbyte pages only), all eight entries may be used. All eight entries may be used for large pages in Mode B or C paging.

**Workaround:** None.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

## **X10. SSE/SSE2 Streaming Store Resulting in a Self-Modifying Code (SMC) Event May Cause Unexpected Behavior**

**Problem:** An SSE or SSE2 streaming store that results in a Self-Modifying Code (SMC) event may cause unexpected behavior. The SMC event occurs on a full address match of code contained in L1 cache.

**Implication:** Due to this erratum, any of the following events may occur:

1. A data access break point may be incorrectly reported on the instruction pointer (IP) just before the store instruction.
2. A non-cacheable store can appear twice on the external bus (the first time it will write only 8 bytes, the second time it will write the entire 16 bytes).

Intel has not observed this erratum with any commercially available software. This erratum has been seen in a synthetic test environment.

**Workaround:** None.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

## **X11. Code Segment Limit Violation May Occur on 4 Gigabyte Limit Check**

**Problem:** Code Segment limit violation may occur on 4 Gigabyte limit check when the code stream wraps around in a way that one instruction ends at the last byte of the segment and the next instruction begins at 0x0.

**Implication:** This is a rare condition that may result in a system hang. Intel has not observed this erratum with any commercially available software, or system.

**Workaround:** Avoid code that wraps around segment limit.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

## **X12. FST Instruction with Numeric and Null Segment Exceptions May Cause General Protection Faults to be Missed and FP Linear Address (FLA) Mismatch**

**Problem:** FST instruction combined with numeric and null segment exceptions may cause General Protection Faults to be missed and FP Linear Address (FLA) mismatch.

**Implication:** This is a rare condition that may result in a system hang. Intel has not observed this erratum with any commercially available software, or system.

**Workaround:** None identified.

**Status:** For the steppings affected, see the *Summary of Table of Changes*



### **X13. Code Segment (CS) Is Incorrect on SMM Handler when SMBASE Is Not Aligned**

**Problem:** With SMBASE being relocated to a non-aligned address, during SMM entry the CS can be improperly updated which can lead to an incorrect SMM handler.

**Implication:** This is a rare condition that may result in a system hang. Intel has not observed this erratum with any commercially available software, or system.

**Workaround:** Align SMBASE to 32K byte.

**Status:** For the steppings affected, see the *Summary of Table of Changes*

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## ***Specification Changes***

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There are no Specification Changes in this Specification Update revision.

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## ***Specification Clarifications***

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There are no Specification Clarifications in this Specification Update revision.

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## ***Documentation Changes***

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There are no documentation changes in this Specification Update revision.

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